|  |
| --- |
| ######################## Filebeat Configuration ############################ |
|  | # This file is a full configuration example documenting all non-deprecated |
|  | # options in comments. For a shorter configuration example, that contains only |
|  | # the most common options, please see filebeat.yml in the same directory. |
|  | # |
|  | # You can find the full configuration reference here: |
|  | # https://www.elastic.co/guide/en/beats/filebeat/index.html |
|  | filebeat.config.modules: |
|  | path: ${path.config}/modules.d/\*.yml |
|  |  |
|  | #========================== Modules configuration ============================= |
|  | filebeat.modules: |
|  |  |
|  | #-------------------------------- System Module -------------------------------- |
|  | #- module: system |
|  | # Syslog |
|  | #syslog: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | # Authorization logs |
|  | #auth: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | #-------------------------------- Apache Module -------------------------------- |
|  | #- module: apache |
|  | # Access logs |
|  | #access: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | # Error logs |
|  | #error: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  | #-------------------------------- Auditd Module -------------------------------- |
|  | #- module: auditd |
|  | #log: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | #---------------------------- Elasticsearch Module ---------------------------- |
|  | - module: elasticsearch |
|  | # Server log |
|  | server: |
|  | enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | gc: |
|  | enabled: true |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | audit: |
|  | enabled: true |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | slowlog: |
|  | enabled: true |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | deprecation: |
|  | enabled: true |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | #------------------------------- Haproxy Module ------------------------------- |
|  | - module: haproxy |
|  | # All logs |
|  | log: |
|  | enabled: true |
|  |  |
|  | # Set which input to use between syslog (default) or file. |
|  | #var.input: |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | #-------------------------------- Icinga Module -------------------------------- |
|  | #- module: icinga |
|  | # Main logs |
|  | #main: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | # Debug logs |
|  | #debug: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | # Startup logs |
|  | #startup: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | #--------------------------------- IIS Module --------------------------------- |
|  | #- module: iis |
|  | # Access logs |
|  | #access: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | # Error logs |
|  | #error: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | #-------------------------------- Kafka Module -------------------------------- |
|  | - module: kafka |
|  | # All logs |
|  | log: |
|  | enabled: true |
|  |  |
|  | # Set custom paths for Kafka. If left empty, |
|  | # Filebeat will look under /opt. |
|  | #var.kafka\_home: |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | #-------------------------------- Kibana Module -------------------------------- |
|  | - module: kibana |
|  | # All logs |
|  | log: |
|  | enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | #------------------------------- Logstash Module ------------------------------- |
|  | #- module: logstash |
|  | # logs |
|  | #log: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | # var.paths: |
|  |  |
|  | # Slow logs |
|  | #slowlog: |
|  | #enabled: true |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | #------------------------------- Mongodb Module ------------------------------- |
|  | #- module: mongodb |
|  | # Logs |
|  | #log: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | #-------------------------------- MySQL Module -------------------------------- |
|  | #- module: mysql |
|  | # Error logs |
|  | #error: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | # Slow logs |
|  | #slowlog: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | #--------------------------------- Nats Module --------------------------------- |
|  | - module: nats |
|  | # All logs |
|  | log: |
|  | enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | #-------------------------------- Nginx Module -------------------------------- |
|  | #- module: nginx |
|  | # Access logs |
|  | #access: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | # Error logs |
|  | #error: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | #------------------------------- Osquery Module ------------------------------- |
|  | - module: osquery |
|  | result: |
|  | enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # If true, all fields created by this module are prefixed with |
|  | # `osquery.result`. Set to false to copy the fields in the root |
|  | # of the document. The default is true. |
|  | #var.use\_namespace: true |
|  |  |
|  | #------------------------------ PostgreSQL Module ------------------------------ |
|  | #- module: postgresql |
|  | # Logs |
|  | #log: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  | #-------------------------------- Redis Module -------------------------------- |
|  | #- module: redis |
|  | # Main logs |
|  | #log: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: ["/var/log/redis/redis-server.log\*"] |
|  |  |
|  | # Slow logs, retrieved via the Redis API (SLOWLOG) |
|  | #slowlog: |
|  | #enabled: true |
|  |  |
|  | # The Redis hosts to connect to. |
|  | #var.hosts: ["localhost:6379"] |
|  |  |
|  | # Optional, the password to use when connecting to Redis. |
|  | #var.password: |
|  |  |
|  | #----------------------------- Google Santa Module ----------------------------- |
|  | - module: santa |
|  | log: |
|  | enabled: true |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the the default path. |
|  | #var.paths: |
|  |  |
|  | #------------------------------- Traefik Module ------------------------------- |
|  | #- module: traefik |
|  | # Access logs |
|  | #access: |
|  | #enabled: true |
|  |  |
|  | # Set custom paths for the log files. If left empty, |
|  | # Filebeat will choose the paths depending on your OS. |
|  | #var.paths: |
|  |  |
|  | # Input configuration (advanced). Any input configuration option |
|  | # can be added under this section. |
|  | #input: |
|  |  |
|  |  |
|  | #=========================== Filebeat inputs ============================= |
|  |  |
|  | # List of inputs to fetch data. |
|  | filebeat.inputs: |
|  | # Each - is an input. Most options can be set at the input level, so |
|  | # you can use different inputs for various configurations. |
|  | # Below are the input specific configurations. |
|  |  |
|  | # Type of the files. Based on this the way the file is read is decided. |
|  | # The different types cannot be mixed in one input |
|  | # |
|  | # Possible options are: |
|  | # \* log: Reads every line of the log file (default) |
|  | # \* stdin: Reads the standard in |
|  |  |
|  | #------------------------------ Log input -------------------------------- |
|  | - type: log |
|  |  |
|  | # Change to true to enable this input configuration. |
|  | enabled: false |
|  |  |
|  | # Paths that should be crawled and fetched. Glob based paths. |
|  | # To fetch all ".log" files from a specific level of subdirectories |
|  | # /var/log/\*/\*.log can be used. |
|  | # For each file found under this path, a harvester is started. |
|  | # Make sure not file is defined twice as this can lead to unexpected behaviour. |
|  | paths: |
|  | - /var/log/\*.log |
|  | #- c:\programdata\elasticsearch\logs\\* |
|  |  |
|  | # Configure the file encoding for reading files with international characters |
|  | # following the W3C recommendation for HTML5 (http://www.w3.org/TR/encoding). |
|  | # Some sample encodings: |
|  | # plain, utf-8, utf-16be-bom, utf-16be, utf-16le, big5, gb18030, gbk, |
|  | # hz-gb-2312, euc-kr, euc-jp, iso-2022-jp, shift-jis, ... |
|  | #encoding: plain |
|  |  |
|  |  |
|  | # Exclude lines. A list of regular expressions to match. It drops the lines that are |
|  | # matching any regular expression from the list. The include\_lines is called before |
|  | # exclude\_lines. By default, no lines are dropped. |
|  | #exclude\_lines: ['^DBG'] |
|  |  |
|  | # Include lines. A list of regular expressions to match. It exports the lines that are |
|  | # matching any regular expression from the list. The include\_lines is called before |
|  | # exclude\_lines. By default, all the lines are exported. |
|  | #include\_lines: ['^ERR', '^WARN'] |
|  |  |
|  | # Exclude files. A list of regular expressions to match. Filebeat drops the files that |
|  | # are matching any regular expression from the list. By default, no files are dropped. |
|  | #exclude\_files: ['.gz$'] |
|  |  |
|  | # Optional additional fields. These fields can be freely picked |
|  | # to add additional information to the crawled log files for filtering |
|  | #fields: |
|  | # level: debug |
|  | # review: 1 |
|  |  |
|  | # Set to true to store the additional fields as top level fields instead |
|  | # of under the "fields" sub-dictionary. In case of name conflicts with the |
|  | # fields added by Filebeat itself, the custom fields overwrite the default |
|  | # fields. |
|  | #fields\_under\_root: false |
|  |  |
|  | # Set to true to publish fields with null values in events. |
|  | #keep\_null: false |
|  |  |
|  | # Ignore files which were modified more then the defined timespan in the past. |
|  | # ignore\_older is disabled by default, so no files are ignored by setting it to 0. |
|  | # Time strings like 2h (2 hours), 5m (5 minutes) can be used. |
|  | #ignore\_older: 0 |
|  |  |
|  | # How often the input checks for new files in the paths that are specified |
|  | # for harvesting. Specify 1s to scan the directory as frequently as possible |
|  | # without causing Filebeat to scan too frequently. Default: 10s. |
|  | #scan\_frequency: 10s |
|  |  |
|  | # Defines the buffer size every harvester uses when fetching the file |
|  | #harvester\_buffer\_size: 16384 |
|  |  |
|  | # Maximum number of bytes a single log event can have |
|  | # All bytes after max\_bytes are discarded and not sent. The default is 10MB. |
|  | # This is especially useful for multiline log messages which can get large. |
|  | #max\_bytes: 10485760 |
|  |  |
|  | # Characters which separate the lines. Valid values: auto, line\_feed, vertical\_tab, form\_feed, |
|  | # carriage\_return, carriage\_return\_line\_feed, next\_line, line\_separator, paragraph\_separator. |
|  | #line\_terminator: auto |
|  |  |
|  | ### Recursive glob configuration |
|  |  |
|  | # Expand "\*\*" patterns into regular glob patterns. |
|  | #recursive\_glob.enabled: true |
|  |  |
|  | ### JSON configuration |
|  |  |
|  | # Decode JSON options. Enable this if your logs are structured in JSON. |
|  | # JSON key on which to apply the line filtering and multiline settings. This key |
|  | # must be top level and its value must be string, otherwise it is ignored. If |
|  | # no text key is defined, the line filtering and multiline features cannot be used. |
|  | #json.message\_key: |
|  |  |
|  | # By default, the decoded JSON is placed under a "json" key in the output document. |
|  | # If you enable this setting, the keys are copied top level in the output document. |
|  | #json.keys\_under\_root: false |
|  |  |
|  | # If keys\_under\_root and this setting are enabled, then the values from the decoded |
|  | # JSON object overwrite the fields that Filebeat normally adds (type, source, offset, etc.) |
|  | # in case of conflicts. |
|  | #json.overwrite\_keys: false |
|  |  |
|  | # If this setting is enabled, Filebeat adds a "error.message" and "error.key: json" key in case of JSON |
|  | # unmarshaling errors or when a text key is defined in the configuration but cannot |
|  | # be used. |
|  | #json.add\_error\_key: false |
|  |  |
|  | ### Multiline options |
|  |  |
|  | # Multiline can be used for log messages spanning multiple lines. This is common |
|  | # for Java Stack Traces or C-Line Continuation |
|  |  |
|  | # The regexp Pattern that has to be matched. The example pattern matches all lines starting with [ |
|  | #multiline.pattern: ^\[ |
|  |  |
|  | # Defines if the pattern set under pattern should be negated or not. Default is false. |
|  | #multiline.negate: false |
|  |  |
|  | # Match can be set to "after" or "before". It is used to define if lines should be append to a pattern |
|  | # that was (not) matched before or after or as long as a pattern is not matched based on negate. |
|  | # Note: After is the equivalent to previous and before is the equivalent to to next in Logstash |
|  | #multiline.match: after |
|  |  |
|  | # The maximum number of lines that are combined to one event. |
|  | # In case there are more the max\_lines the additional lines are discarded. |
|  | # Default is 500 |
|  | #multiline.max\_lines: 500 |
|  |  |
|  | # After the defined timeout, an multiline event is sent even if no new pattern was found to start a new event |
|  | # Default is 5s. |
|  | #multiline.timeout: 5s |
|  |  |
|  | # Setting tail\_files to true means filebeat starts reading new files at the end |
|  | # instead of the beginning. If this is used in combination with log rotation |
|  | # this can mean that the first entries of a new file are skipped. |
|  | #tail\_files: false |
|  |  |
|  | # The Ingest Node pipeline ID associated with this input. If this is set, it |
|  | # overwrites the pipeline option from the Elasticsearch output. |
|  | #pipeline: |
|  |  |
|  | # If symlinks is enabled, symlinks are opened and harvested. The harvester is opening the |
|  | # original for harvesting but will report the symlink name as source. |
|  | #symlinks: false |
|  |  |
|  | # Backoff values define how aggressively filebeat crawls new files for updates |
|  | # The default values can be used in most cases. Backoff defines how long it is waited |
|  | # to check a file again after EOF is reached. Default is 1s which means the file |
|  | # is checked every second if new lines were added. This leads to a near real time crawling. |
|  | # Every time a new line appears, backoff is reset to the initial value. |
|  | #backoff: 1s |
|  |  |
|  | # Max backoff defines what the maximum backoff time is. After having backed off multiple times |
|  | # from checking the files, the waiting time will never exceed max\_backoff independent of the |
|  | # backoff factor. Having it set to 10s means in the worst case a new line can be added to a log |
|  | # file after having backed off multiple times, it takes a maximum of 10s to read the new line |
|  | #max\_backoff: 10s |
|  |  |
|  | # The backoff factor defines how fast the algorithm backs off. The bigger the backoff factor, |
|  | # the faster the max\_backoff value is reached. If this value is set to 1, no backoff will happen. |
|  | # The backoff value will be multiplied each time with the backoff\_factor until max\_backoff is reached |
|  | #backoff\_factor: 2 |
|  |  |
|  | # Max number of harvesters that are started in parallel. |
|  | # Default is 0 which means unlimited |
|  | #harvester\_limit: 0 |
|  |  |
|  | ### Harvester closing options |
|  |  |
|  | # Close inactive closes the file handler after the predefined period. |
|  | # The period starts when the last line of the file was, not the file ModTime. |
|  | # Time strings like 2h (2 hours), 5m (5 minutes) can be used. |
|  | #close\_inactive: 5m |
|  |  |
|  | # Close renamed closes a file handler when the file is renamed or rotated. |
|  | # Note: Potential data loss. Make sure to read and understand the docs for this option. |
|  | #close\_renamed: false |
|  |  |
|  | # When enabling this option, a file handler is closed immediately in case a file can't be found |
|  | # any more. In case the file shows up again later, harvesting will continue at the last known position |
|  | # after scan\_frequency. |
|  | #close\_removed: true |
|  |  |
|  | # Closes the file handler as soon as the harvesters reaches the end of the file. |
|  | # By default this option is disabled. |
|  | # Note: Potential data loss. Make sure to read and understand the docs for this option. |
|  | #close\_eof: false |
|  |  |
|  | ### State options |
|  |  |
|  | # Files for the modification data is older then clean\_inactive the state from the registry is removed |
|  | # By default this is disabled. |
|  | #clean\_inactive: 0 |
|  |  |
|  | # Removes the state for file which cannot be found on disk anymore immediately |
|  | #clean\_removed: true |
|  |  |
|  | # Close timeout closes the harvester after the predefined time. |
|  | # This is independent if the harvester did finish reading the file or not. |
|  | # By default this option is disabled. |
|  | # Note: Potential data loss. Make sure to read and understand the docs for this option. |
|  | #close\_timeout: 0 |
|  |  |
|  | # Defines if inputs is enabled |
|  | #enabled: true |
|  |  |
|  | #----------------------------- Stdin input ------------------------------- |
|  | # Configuration to use stdin input |
|  | #- type: stdin |
|  |  |
|  | #------------------------- Redis slowlog input --------------------------- |
|  | # Experimental: Config options for the redis slow log input |
|  | #- type: redis |
|  | #enabled: false |
|  |  |
|  | # List of hosts to pool to retrieve the slow log information. |
|  | #hosts: ["localhost:6379"] |
|  |  |
|  | # How often the input checks for redis slow log. |
|  | #scan\_frequency: 10s |
|  |  |
|  | # Timeout after which time the input should return an error |
|  | #timeout: 1s |
|  |  |
|  | # Network type to be used for redis connection. Default: tcp |
|  | #network: tcp |
|  |  |
|  | # Max number of concurrent connections. Default: 10 |
|  | #maxconn: 10 |
|  |  |
|  | # Redis AUTH password. Empty by default. |
|  | #password: foobared |
|  |  |
|  | #------------------------------ Udp input -------------------------------- |
|  | # Experimental: Config options for the udp input |
|  | #- type: udp |
|  | #enabled: false |
|  |  |
|  | # Maximum size of the message received over UDP |
|  | #max\_message\_size: 10KiB |
|  |  |
|  | # Size of the UDP read buffer in bytes |
|  | #read\_buffer: 0 |
|  |  |
|  |  |
|  | #------------------------------ TCP input -------------------------------- |
|  | # Experimental: Config options for the TCP input |
|  | #- type: tcp |
|  | #enabled: false |
|  |  |
|  | # The host and port to receive the new event |
|  | #host: "localhost:9000" |
|  |  |
|  | # Character used to split new message |
|  | #line\_delimiter: "\n" |
|  |  |
|  | # Maximum size in bytes of the message received over TCP |
|  | #max\_message\_size: 20MiB |
|  |  |
|  | # Max number of concurrent connections, or 0 for no limit. Default: 0 |
|  | #max\_connections: 0 |
|  |  |
|  | # The number of seconds of inactivity before a remote connection is closed. |
|  | #timeout: 300s |
|  |  |
|  | # Use SSL settings for TCP. |
|  | #ssl.enabled: true |
|  |  |
|  | # List of supported/valid TLS versions. By default all TLS versions 1.0 up to |
|  | # 1.2 are enabled. |
|  | #ssl.supported\_protocols: [TLSv1.0, TLSv1.1, TLSv1.2] |
|  |  |
|  | # SSL configuration. By default is off. |
|  | # List of root certificates for client verifications |
|  | #ssl.certificate\_authorities: ["/etc/pki/root/ca.pem"] |
|  |  |
|  | # Certificate for SSL server authentication. |
|  | #ssl.certificate: "/etc/pki/client/cert.pem" |
|  |  |
|  | # Server Certificate Key, |
|  | #ssl.key: "/etc/pki/client/cert.key" |
|  |  |
|  | # Optional passphrase for decrypting the Certificate Key. |
|  | #ssl.key\_passphrase: '' |
|  |  |
|  | # Configure cipher suites to be used for SSL connections. |
|  | #ssl.cipher\_suites: [] |
|  |  |
|  | # Configure curve types for ECDHE based cipher suites. |
|  | #ssl.curve\_types: [] |
|  |  |
|  | # Configure what types of client authentication are supported. Valid options |
|  | # are `none`, `optional`, and `required`. When `certificate\_authorities` is set it will |
|  | # default to `required` otherwise it will be set to `none`. |
|  | #ssl.client\_authentication: "required" |
|  |  |
|  | #------------------------------ Syslog input -------------------------------- |
|  | # Experimental: Config options for the Syslog input |
|  | # Accept RFC3164 formatted syslog event via UDP. |
|  | #- type: syslog |
|  | #enabled: false |
|  | #protocol.udp: |
|  | # The host and port to receive the new event |
|  | #host: "localhost:9000" |
|  |  |
|  | # Maximum size of the message received over UDP |
|  | #max\_message\_size: 10KiB |
|  |  |
|  | # Accept RFC3164 formatted syslog event via TCP. |
|  | #- type: syslog |
|  | #enabled: false |
|  |  |
|  | #protocol.tcp: |
|  | # The host and port to receive the new event |
|  | #host: "localhost:9000" |
|  |  |
|  | # Character used to split new message |
|  | #line\_delimiter: "\n" |
|  |  |
|  | # Maximum size in bytes of the message received over TCP |
|  | #max\_message\_size: 20MiB |
|  |  |
|  | # The number of seconds of inactivity before a remote connection is closed. |
|  | #timeout: 300s |
|  |  |
|  | # Use SSL settings for TCP. |
|  | #ssl.enabled: true |
|  |  |
|  | # List of supported/valid TLS versions. By default all TLS versions 1.0 up to |
|  | # 1.2 are enabled. |
|  | #ssl.supported\_protocols: [TLSv1.0, TLSv1.1, TLSv1.2] |
|  |  |
|  | # SSL configuration. By default is off. |
|  | # List of root certificates for client verifications |
|  | #ssl.certificate\_authorities: ["/etc/pki/root/ca.pem"] |
|  |  |
|  | # Certificate for SSL server authentication. |
|  | #ssl.certificate: "/etc/pki/client/cert.pem" |
|  |  |
|  | # Server Certificate Key, |
|  | #ssl.key: "/etc/pki/client/cert.key" |
|  |  |
|  | # Optional passphrase for decrypting the Certificate Key. |
|  | #ssl.key\_passphrase: '' |
|  |  |
|  | # Configure cipher suites to be used for SSL connections. |
|  | #ssl.cipher\_suites: [] |
|  |  |
|  | # Configure curve types for ECDHE based cipher suites. |
|  | #ssl.curve\_types: [] |
|  |  |
|  | # Configure what types of client authentication are supported. Valid options |
|  | # are `none`, `optional`, and `required`. When `certificate\_authorities` is set it will |
|  | # default to `required` otherwise it will be set to `none`. |
|  | #ssl.client\_authentication: "required" |
|  |  |
|  | #------------------------------ Container input -------------------------------- |
|  | #- type: container |
|  | #enabled: false |
|  |  |
|  | # Paths for container logs that should be crawled and fetched. |
|  | #paths: |
|  | # -/var/lib/docker/containers/\*/\*.log |
|  |  |
|  | # Configure stream to filter to a specific stream: stdout, stderr or all (default) |
|  | #stream: all |
|  |  |
|  | #========================== Filebeat autodiscover ============================== |
|  |  |
|  | # Autodiscover allows you to detect changes in the system and spawn new modules |
|  | # or inputs as they happen. |
|  |  |
|  | #filebeat.autodiscover: |
|  | # List of enabled autodiscover providers |
|  | # providers: |
|  | # - type: docker |
|  | # templates: |
|  | # - condition: |
|  | # equals.docker.container.image: busybox |
|  | # config: |
|  | # - type: container |
|  | # paths: |
|  | # - /var/lib/docker/containers/${data.docker.container.id}/\*.log |
|  |  |
|  | #========================= Filebeat global options ============================ |
|  |  |
|  | # Registry data path. If a relative path is used, it is considered relative to the |
|  | # data path. |
|  | #filebeat.registry.path: ${path.data}/registry |
|  |  |
|  | # The permissions mask to apply on registry data, and meta files. The default |
|  | # value is 0600. Must be a valid Unix-style file permissions mask expressed in |
|  | # octal notation. This option is not supported on Windows. |
|  | #filebeat.registry.file\_permissions: 0600 |
|  |  |
|  | # The timeout value that controls when registry entries are written to disk |
|  | # (flushed). When an unwritten update exceeds this value, it triggers a write |
|  | # to disk. When flush is set to 0s, the registry is written to disk after each |
|  | # batch of events has been published successfully. The default value is 0s. |
|  | #filebeat.registry.flush: 0s |
|  |  |
|  |  |
|  | # Starting with Filebeat 7.0, the registry uses a new directory format to store |
|  | # Filebeat state. After you upgrade, Filebeat will automatically migrate a 6.x |
|  | # registry file to use the new directory format. If you changed |
|  | # filebeat.registry.path while upgrading, set filebeat.registry.migrate\_file to |
|  | # point to the old registry file. |
|  | #filebeat.registry.migrate\_file: ${path.data}/registry |
|  |  |
|  | # By default Ingest pipelines are not updated if a pipeline with the same ID |
|  | # already exists. If this option is enabled Filebeat overwrites pipelines |
|  | # everytime a new Elasticsearch connection is established. |
|  | #filebeat.overwrite\_pipelines: false |
|  |  |
|  | # How long filebeat waits on shutdown for the publisher to finish. |
|  | # Default is 0, not waiting. |
|  | #filebeat.shutdown\_timeout: 0 |
|  |  |
|  | # Enable filebeat config reloading |
|  | #filebeat.config: |
|  | #inputs: |
|  | #enabled: false |
|  | #path: inputs.d/\*.yml |
|  | #reload.enabled: true |
|  | #reload.period: 10s |
|  | #modules: |
|  | #enabled: false |
|  | #path: modules.d/\*.yml |
|  | #reload.enabled: true |
|  | #reload.period: 10s |
|  |  |
|  | #================================ General ====================================== |
|  |  |
|  | # The name of the shipper that publishes the network data. It can be used to group |
|  | # all the transactions sent by a single shipper in the web interface. |
|  | # If this options is not defined, the hostname is used. |
|  | #name: |
|  |  |
|  | # The tags of the shipper are included in their own field with each |
|  | # transaction published. Tags make it easy to group servers by different |
|  | # logical properties. |
|  | #tags: ["service-X", "web-tier"] |
|  |  |
|  | # Optional fields that you can specify to add additional information to the |
|  | # output. Fields can be scalar values, arrays, dictionaries, or any nested |
|  | # combination of these. |
|  | #fields: |
|  | # env: staging |
|  |  |
|  | # If this option is set to true, the custom fields are stored as top-level |
|  | # fields in the output document instead of being grouped under a fields |
|  | # sub-dictionary. Default is false. |
|  | #fields\_under\_root: false |
|  |  |
|  | # Internal queue configuration for buffering events to be published. |
|  | #queue: |
|  | # Queue type by name (default 'mem') |
|  | # The memory queue will present all available events (up to the outputs |
|  | # bulk\_max\_size) to the output, the moment the output is ready to server |
|  | # another batch of events. |
|  | #mem: |
|  | # Max number of events the queue can buffer. |
|  | #events: 4096 |
|  |  |
|  | # Hints the minimum number of events stored in the queue, |
|  | # before providing a batch of events to the outputs. |
|  | # The default value is set to 2048. |
|  | # A value of 0 ensures events are immediately available |
|  | # to be sent to the outputs. |
|  | #flush.min\_events: 2048 |
|  |  |
|  | # Maximum duration after which events are available to the outputs, |
|  | # if the number of events stored in the queue is < `flush.min\_events`. |
|  | #flush.timeout: 1s |
|  |  |
|  | # The spool queue will store events in a local spool file, before |
|  | # forwarding the events to the outputs. |
|  | # |
|  | # Beta: spooling to disk is currently a beta feature. Use with care. |
|  | # |
|  | # The spool file is a circular buffer, which blocks once the file/buffer is full. |
|  | # Events are put into a write buffer and flushed once the write buffer |
|  | # is full or the flush\_timeout is triggered. |
|  | # Once ACKed by the output, events are removed immediately from the queue, |
|  | # making space for new events to be persisted. |
|  | #spool: |
|  | # The file namespace configures the file path and the file creation settings. |
|  | # Once the file exists, the `size`, `page\_size` and `prealloc` settings |
|  | # will have no more effect. |
|  | #file: |
|  | # Location of spool file. The default value is ${path.data}/spool.dat. |
|  | #path: "${path.data}/spool.dat" |
|  |  |
|  | # Configure file permissions if file is created. The default value is 0600. |
|  | #permissions: 0600 |
|  |  |
|  | # File size hint. The spool blocks, once this limit is reached. The default value is 100 MiB. |
|  | #size: 100MiB |
|  |  |
|  | # The files page size. A file is split into multiple pages of the same size. The default value is 4KiB. |
|  | #page\_size: 4KiB |
|  |  |
|  | # If prealloc is set, the required space for the file is reserved using |
|  | # truncate. The default value is true. |
|  | #prealloc: true |
|  |  |
|  | # Spool writer settings |
|  | # Events are serialized into a write buffer. The write buffer is flushed if: |
|  | # - The buffer limit has been reached. |
|  | # - The configured limit of buffered events is reached. |
|  | # - The flush timeout is triggered. |
|  | #write: |
|  | # Sets the write buffer size. |
|  | #buffer\_size: 1MiB |
|  |  |
|  | # Maximum duration after which events are flushed if the write buffer |
|  | # is not full yet. The default value is 1s. |
|  | #flush.timeout: 1s |
|  |  |
|  | # Number of maximum buffered events. The write buffer is flushed once the |
|  | # limit is reached. |
|  | #flush.events: 16384 |
|  |  |
|  | # Configure the on-disk event encoding. The encoding can be changed |
|  | # between restarts. |
|  | # Valid encodings are: json, ubjson, and cbor. |
|  | #codec: cbor |
|  | #read: |
|  | # Reader flush timeout, waiting for more events to become available, so |
|  | # to fill a complete batch as required by the outputs. |
|  | # If flush\_timeout is 0, all available events are forwarded to the |
|  | # outputs immediately. |
|  | # The default value is 0s. |
|  | #flush.timeout: 0s |
|  |  |
|  | # Sets the maximum number of CPUs that can be executing simultaneously. The |
|  | # default is the number of logical CPUs available in the system. |
|  | #max\_procs: |
|  |  |
|  | #================================ Processors =================================== |
|  |  |
|  | # Processors are used to reduce the number of fields in the exported event or to |
|  | # enhance the event with external metadata. This section defines a list of |
|  | # processors that are applied one by one and the first one receives the initial |
|  | # event: |
|  | # |
|  | # event -> filter1 -> event1 -> filter2 ->event2 ... |
|  | # |
|  | # The supported processors are drop\_fields, drop\_event, include\_fields, |
|  | # decode\_json\_fields, and add\_cloud\_metadata. |
|  | # |
|  | # For example, you can use the following processors to keep the fields that |
|  | # contain CPU load percentages, but remove the fields that contain CPU ticks |
|  | # values: |
|  | # |
|  | #processors: |
|  | #- include\_fields: |
|  | # fields: ["cpu"] |
|  | #- drop\_fields: |
|  | # fields: ["cpu.user", "cpu.system"] |
|  | # |
|  | # The following example drops the events that have the HTTP response code 200: |
|  | # |
|  | #processors: |
|  | #- drop\_event: |
|  | # when: |
|  | # equals: |
|  | # http.code: 200 |
|  | # |
|  | # The following example renames the field a to b: |
|  | # |
|  | #processors: |
|  | #- rename: |
|  | # fields: |
|  | # - from: "a" |
|  | # to: "b" |
|  | # |
|  | # The following example tokenizes the string into fields: |
|  | # |
|  | #processors: |
|  | #- dissect: |
|  | # tokenizer: "%{key1} - %{key2}" |
|  | # field: "message" |
|  | # target\_prefix: "dissect" |
|  | # |
|  | # The following example enriches each event with metadata from the cloud |
|  | # provider about the host machine. It works on EC2, GCE, DigitalOcean, |
|  | # Tencent Cloud, and Alibaba Cloud. |
|  | # |
|  | #processors: |
|  | #- add\_cloud\_metadata: ~ |
|  | # |
|  | # The following example enriches each event with the machine's local time zone |
|  | # offset from UTC. |
|  | # |
|  | #processors: |
|  | #- add\_locale: |
|  | # format: offset |
|  | # |
|  | # The following example enriches each event with docker metadata, it matches |
|  | # given fields to an existing container id and adds info from that container: |
|  | # |
|  | #processors: |
|  | #- add\_docker\_metadata: |
|  | # host: "unix:///var/run/docker.sock" |
|  | # match\_fields: ["system.process.cgroup.id"] |
|  | # match\_pids: ["process.pid", "process.ppid"] |
|  | # match\_source: true |
|  | # match\_source\_index: 4 |
|  | # match\_short\_id: false |
|  | # cleanup\_timeout: 60 |
|  | # labels.dedot: false |
|  | # # To connect to Docker over TLS you must specify a client and CA certificate. |
|  | # #ssl: |
|  | # # certificate\_authority: "/etc/pki/root/ca.pem" |
|  | # # certificate: "/etc/pki/client/cert.pem" |
|  | # # key: "/etc/pki/client/cert.key" |
|  | # |
|  | # The following example enriches each event with docker metadata, it matches |
|  | # container id from log path available in `source` field (by default it expects |
|  | # it to be /var/lib/docker/containers/\*/\*.log). |
|  | # |
|  | #processors: |
|  | #- add\_docker\_metadata: ~ |
|  | # |
|  | # The following example enriches each event with host metadata. |
|  | # |
|  | #processors: |
|  | #- add\_host\_metadata: |
|  | # netinfo.enabled: false |
|  | # |
|  | # The following example enriches each event with process metadata using |
|  | # process IDs included in the event. |
|  | # |
|  | #processors: |
|  | #- add\_process\_metadata: |
|  | # match\_pids: ["system.process.ppid"] |
|  | # target: system.process.parent |
|  | # |
|  | # The following example decodes fields containing JSON strings |
|  | # and replaces the strings with valid JSON objects. |
|  | # |
|  | #processors: |
|  | #- decode\_json\_fields: |
|  | # fields: ["field1", "field2", ...] |
|  | # process\_array: false |
|  | # max\_depth: 1 |
|  | # target: "" |
|  | # overwrite\_keys: false |
|  | # |
|  | #processors: |
|  | #- decompress\_gzip\_field: |
|  | # from: "field1" |
|  | # to: "field2" |
|  | # ignore\_missing: false |
|  | # fail\_on\_error: true |
|  | # |
|  | # The following example copies the value of message to message\_copied |
|  | # |
|  | #processors: |
|  | #- copy\_fields: |
|  | # fields: |
|  | # - from: message |
|  | # to: message\_copied |
|  | # fail\_on\_error: true |
|  | # ignore\_missing: false |
|  | # |
|  | # The following example truncates the value of message to 1024 bytes |
|  | # |
|  | #processors: |
|  | #- truncate\_fields: |
|  | # fields: |
|  | # - message |
|  | # max\_bytes: 1024 |
|  | # fail\_on\_error: false |
|  | # ignore\_missing: true |
|  | # |
|  | # The following example preserves the raw message under event.original |
|  | # |
|  | #processors: |
|  | #- copy\_fields: |
|  | # fields: |
|  | # - from: message |
|  | # to: event.original |
|  | # fail\_on\_error: false |
|  | # ignore\_missing: true |
|  | #- truncate\_fields: |
|  | # fields: |
|  | # - event.original |
|  | # max\_bytes: 1024 |
|  | # fail\_on\_error: false |
|  | # ignore\_missing: true |
|  |  |
|  | #============================= Elastic Cloud ================================== |
|  |  |
|  | # These settings simplify using Filebeat with the Elastic Cloud (https://cloud.elastic.co/). |
|  |  |
|  | # The cloud.id setting overwrites the `output.elasticsearch.hosts` and |
|  | # `setup.kibana.host` options. |
|  | # You can find the `cloud.id` in the Elastic Cloud web UI. |
|  | #cloud.id: |
|  |  |
|  | # The cloud.auth setting overwrites the `output.elasticsearch.username` and |
|  | # `output.elasticsearch.password` settings. The format is `<user>:<pass>`. |
|  | #cloud.auth: |
|  |  |
|  | #================================ Outputs ====================================== |
|  |  |
|  | # Configure what output to use when sending the data collected by the beat. |
|  |  |
|  | #-------------------------- Elasticsearch output ------------------------------- |
|  | output.elasticsearch: |
|  | # Boolean flag to enable or disable the output module. |
|  | #enabled: true |
|  |  |
|  | # Array of hosts to connect to. |
|  | # Scheme and port can be left out and will be set to the default (http and 9200) |
|  | # In case you specify and additional path, the scheme is required: http://localhost:9200/path |
|  | # IPv6 addresses should always be defined as: https://[2001:db8::1]:9200 |
|  | hosts: ["10.0.0.12:9200"] |
|  | username: "elastic" |
|  | password: "changeme" # TODO: Change this to the password you set |
|  |  |
|  | # Set gzip compression level. |
|  | #compression\_level: 0 |
|  |  |
|  | # Configure escaping HTML symbols in strings. |
|  | #escape\_html: false |
|  |  |
|  | # Optional protocol and basic auth credentials. |
|  | #protocol: "https" |
|  | #username: "elastic" |
|  | #password: "changeme" |
|  |  |
|  | # Dictionary of HTTP parameters to pass within the URL with index operations. |
|  | #parameters: |
|  | #param1: value1 |
|  | #param2: value2 |
|  |  |
|  | # Number of workers per Elasticsearch host. |
|  | #worker: 1 |
|  |  |
|  | # Optional index name. The default is "filebeat" plus date |
|  | # and generates [filebeat-]YYYY.MM.DD keys. |
|  | # In case you modify this pattern you must update setup.template.name and setup.template.pattern accordingly. |
|  | #index: "filebeat-%{[agent.version]}-%{+yyyy.MM.dd}" |
|  |  |
|  | # Optional ingest node pipeline. By default no pipeline will be used. |
|  | #pipeline: "" |
|  |  |
|  | # Optional HTTP path |
|  | #path: "/elasticsearch" |
|  |  |
|  | # Custom HTTP headers to add to each request |
|  | #headers: |
|  | # X-My-Header: Contents of the header |
|  |  |
|  | # Proxy server URL |
|  | #proxy\_url: http://proxy:3128 |
|  |  |
|  | # Whether to disable proxy settings for outgoing connections. If true, this |
|  | # takes precedence over both the proxy\_url field and any environment settings |
|  | # (HTTP\_PROXY, HTTPS\_PROXY). The default is false. |
|  | #proxy\_disable: false |
|  |  |
|  | # The number of times a particular Elasticsearch index operation is attempted. If |
|  | # the indexing operation doesn't succeed after this many retries, the events are |
|  | # dropped. The default is 3. |
|  | #max\_retries: 3 |
|  |  |
|  | # The maximum number of events to bulk in a single Elasticsearch bulk API index request. |
|  | # The default is 50. |
|  | #bulk\_max\_size: 50 |
|  |  |
|  | # The number of seconds to wait before trying to reconnect to Elasticsearch |
|  | # after a network error. After waiting backoff.init seconds, the Beat |
|  | # tries to reconnect. If the attempt fails, the backoff timer is increased |
|  | # exponentially up to backoff.max. After a successful connection, the backoff |
|  | # timer is reset. The default is 1s. |
|  | #backoff.init: 1s |
|  |  |
|  | # The maximum number of seconds to wait before attempting to connect to |
|  | # Elasticsearch after a network error. The default is 60s. |
|  | #backoff.max: 60s |
|  |  |
|  | # Configure HTTP request timeout before failing a request to Elasticsearch. |
|  | #timeout: 90 |
|  |  |
|  | # Use SSL settings for HTTPS. |
|  | #ssl.enabled: true |
|  |  |
|  | # Configure SSL verification mode. If `none` is configured, all server hosts |
|  | # and certificates will be accepted. In this mode, SSL-based connections are |
|  | # susceptible to man-in-the-middle attacks. Use only for testing. Default is |
|  | # `full`. |
|  | #ssl.verification\_mode: full |
|  |  |
|  | # List of supported/valid TLS versions. By default all TLS versions from 1.0 up to |
|  | # 1.2 are enabled. |
|  | #ssl.supported\_protocols: [TLSv1.0, TLSv1.1, TLSv1.2] |
|  |  |
|  | # List of root certificates for HTTPS server verifications |
|  | #ssl.certificate\_authorities: ["/etc/pki/root/ca.pem"] |
|  |  |
|  | # Certificate for SSL client authentication |
|  | #ssl.certificate: "/etc/pki/client/cert.pem" |
|  |  |
|  | # Client certificate key |
|  | #ssl.key: "/etc/pki/client/cert.key" |
|  |  |
|  | # Optional passphrase for decrypting the certificate key. |
|  | #ssl.key\_passphrase: '' |
|  |  |
|  | # Configure cipher suites to be used for SSL connections |
|  | #ssl.cipher\_suites: [] |
|  |  |
|  | # Configure curve types for ECDHE-based cipher suites |
|  | #ssl.curve\_types: [] |
|  |  |
|  | # Configure what types of renegotiation are supported. Valid options are |
|  | # never, once, and freely. Default is never. |
|  | #ssl.renegotiation: never |
|  |  |
|  | #----------------------------- Logstash output --------------------------------- |
|  | #output.logstash: |
|  | # Boolean flag to enable or disable the output module. |
|  | #enabled: true |
|  |  |
|  | # The Logstash hosts |
|  | #hosts: ["localhost:5044"] |
|  |  |
|  | # Number of workers per Logstash host. |
|  | #worker: 1 |
|  |  |
|  | # Set gzip compression level. |
|  | #compression\_level: 3 |
|  |  |
|  | # Configure escaping HTML symbols in strings. |
|  | #escape\_html: false |
|  |  |
|  | # Optional maximum time to live for a connection to Logstash, after which the |
|  | # connection will be re-established. A value of `0s` (the default) will |
|  | # disable this feature. |
|  | # |
|  | # Not yet supported for async connections (i.e. with the "pipelining" option set) |
|  | #ttl: 30s |
|  |  |
|  | # Optionally load-balance events between Logstash hosts. Default is false. |
|  | #loadbalance: false |
|  |  |
|  | # Number of batches to be sent asynchronously to Logstash while processing |
|  | # new batches. |
|  | #pipelining: 2 |
|  |  |
|  | # If enabled only a subset of events in a batch of events is transferred per |
|  | # transaction. The number of events to be sent increases up to `bulk\_max\_size` |
|  | # if no error is encountered. |
|  | #slow\_start: false |
|  |  |
|  | # The number of seconds to wait before trying to reconnect to Logstash |
|  | # after a network error. After waiting backoff.init seconds, the Beat |
|  | # tries to reconnect. If the attempt fails, the backoff timer is increased |
|  | # exponentially up to backoff.max. After a successful connection, the backoff |
|  | # timer is reset. The default is 1s. |
|  | #backoff.init: 1s |
|  |  |
|  | # The maximum number of seconds to wait before attempting to connect to |
|  | # Logstash after a network error. The default is 60s. |
|  | #backoff.max: 60s |
|  |  |
|  | # Optional index name. The default index name is set to filebeat |
|  | # in all lowercase. |
|  | #index: 'filebeat' |
|  |  |
|  | # SOCKS5 proxy server URL |
|  | #proxy\_url: socks5://user:password@socks5-server:2233 |
|  |  |
|  | # Resolve names locally when using a proxy server. Defaults to false. |
|  | #proxy\_use\_local\_resolver: false |
|  |  |
|  | # Enable SSL support. SSL is automatically enabled if any SSL setting is set. |
|  | #ssl.enabled: true |
|  |  |
|  | # Configure SSL verification mode. If `none` is configured, all server hosts |
|  | # and certificates will be accepted. In this mode, SSL based connections are |
|  | # susceptible to man-in-the-middle attacks. Use only for testing. Default is |
|  | # `full`. |
|  | #ssl.verification\_mode: full |
|  |  |
|  | # List of supported/valid TLS versions. By default all TLS versions from 1.0 up to |
|  | # 1.2 are enabled. |
|  | #ssl.supported\_protocols: [TLSv1.0, TLSv1.1, TLSv1.2] |
|  |  |
|  | # Optional SSL configuration options. SSL is off by default. |
|  | # List of root certificates for HTTPS server verifications |
|  | #ssl.certificate\_authorities: ["/etc/pki/root/ca.pem"] |
|  |  |
|  | # Certificate for SSL client authentication |
|  | #ssl.certificate: "/etc/pki/client/cert.pem" |
|  |  |
|  | # Client certificate key |
|  | #ssl.key: "/etc/pki/client/cert.key" |
|  |  |
|  | # Optional passphrase for decrypting the Certificate Key. |
|  | #ssl.key\_passphrase: '' |
|  |  |
|  | # Configure cipher suites to be used for SSL connections |
|  | #ssl.cipher\_suites: [] |
|  |  |
|  | # Configure curve types for ECDHE-based cipher suites |
|  | #ssl.curve\_types: [] |
|  |  |
|  | # Configure what types of renegotiation are supported. Valid options are |
|  | # never, once, and freely. Default is never. |
|  | #ssl.renegotiation: never |
|  |  |
|  | # The number of times to retry publishing an event after a publishing failure. |
|  | # After the specified number of retries, the events are typically dropped. |
|  | # Some Beats, such as Filebeat and Winlogbeat, ignore the max\_retries setting |
|  | # and retry until all events are published. Set max\_retries to a value less |
|  | # than 0 to retry until all events are published. The default is 3. |
|  | #max\_retries: 3 |
|  |  |
|  | # The maximum number of events to bulk in a single Logstash request. The |
|  | # default is 2048. |
|  | #bulk\_max\_size: 2048 |
|  |  |
|  | # The number of seconds to wait for responses from the Logstash server before |
|  | # timing out. The default is 30s. |
|  | #timeout: 30s |
|  |  |
|  | #------------------------------- Kafka output ---------------------------------- |
|  | #output.kafka: |
|  | # Boolean flag to enable or disable the output module. |
|  | #enabled: true |
|  |  |
|  | # The list of Kafka broker addresses from which to fetch the cluster metadata. |
|  | # The cluster metadata contain the actual Kafka brokers events are published |
|  | # to. |
|  | #hosts: ["localhost:9092"] |
|  |  |
|  | # The Kafka topic used for produced events. The setting can be a format string |
|  | # using any event field. To set the topic from document type use `%{[type]}`. |
|  | #topic: beats |
|  |  |
|  | # The Kafka event key setting. Use format string to create a unique event key. |
|  | # By default no event key will be generated. |
|  | #key: '' |
|  |  |
|  | # The Kafka event partitioning strategy. Default hashing strategy is `hash` |
|  | # using the `output.kafka.key` setting or randomly distributes events if |
|  | # `output.kafka.key` is not configured. |
|  | #partition.hash: |
|  | # If enabled, events will only be published to partitions with reachable |
|  | # leaders. Default is false. |
|  | #reachable\_only: false |
|  |  |
|  | # Configure alternative event field names used to compute the hash value. |
|  | # If empty `output.kafka.key` setting will be used. |
|  | # Default value is empty list. |
|  | #hash: [] |
|  |  |
|  | # Authentication details. Password is required if username is set. |
|  | #username: '' |
|  | #password: '' |
|  |  |
|  | # Kafka version Filebeat is assumed to run against. Defaults to the "1.0.0". |
|  | #version: '1.0.0' |
|  |  |
|  | # Configure JSON encoding |
|  | #codec.json: |
|  | # Pretty-print JSON event |
|  | #pretty: false |
|  |  |
|  | # Configure escaping HTML symbols in strings. |
|  | #escape\_html: false |
|  |  |
|  | # Metadata update configuration. Metadata contains leader information |
|  | # used to decide which broker to use when publishing. |
|  | #metadata: |
|  | # Max metadata request retry attempts when cluster is in middle of leader |
|  | # election. Defaults to 3 retries. |
|  | #retry.max: 3 |
|  |  |
|  | # Wait time between retries during leader elections. Default is 250ms. |
|  | #retry.backoff: 250ms |
|  |  |
|  | # Refresh metadata interval. Defaults to every 10 minutes. |
|  | #refresh\_frequency: 10m |
|  |  |
|  | # Strategy for fetching the topics metadata from the broker. Default is false. |
|  | #full: false |
|  |  |
|  | # The number of concurrent load-balanced Kafka output workers. |
|  | #worker: 1 |
|  |  |
|  | # The number of times to retry publishing an event after a publishing failure. |
|  | # After the specified number of retries, events are typically dropped. |
|  | # Some Beats, such as Filebeat, ignore the max\_retries setting and retry until |
|  | # all events are published. Set max\_retries to a value less than 0 to retry |
|  | # until all events are published. The default is 3. |
|  | #max\_retries: 3 |
|  |  |
|  | # The maximum number of events to bulk in a single Kafka request. The default |
|  | # is 2048. |
|  | #bulk\_max\_size: 2048 |
|  |  |
|  | # Duration to wait before sending bulk Kafka request. 0 is no delay. The default |
|  | # is 0. |
|  | #bulk\_flush\_frequency: 0s |
|  |  |
|  | # The number of seconds to wait for responses from the Kafka brokers before |
|  | # timing out. The default is 30s. |
|  | #timeout: 30s |
|  |  |
|  | # The maximum duration a broker will wait for number of required ACKs. The |
|  | # default is 10s. |
|  | #broker\_timeout: 10s |
|  |  |
|  | # The number of messages buffered for each Kafka broker. The default is 256. |
|  | #channel\_buffer\_size: 256 |
|  |  |
|  | # The keep-alive period for an active network connection. If 0s, keep-alives |
|  | # are disabled. The default is 0 seconds. |
|  | #keep\_alive: 0 |
|  |  |
|  | # Sets the output compression codec. Must be one of none, snappy and gzip. The |
|  | # default is gzip. |
|  | #compression: gzip |
|  |  |
|  | # Set the compression level. Currently only gzip provides a compression level |
|  | # between 0 and 9. The default value is chosen by the compression algorithm. |
|  | #compression\_level: 4 |
|  |  |
|  | # The maximum permitted size of JSON-encoded messages. Bigger messages will be |
|  | # dropped. The default value is 1000000 (bytes). This value should be equal to |
|  | # or less than the broker's message.max.bytes. |
|  | #max\_message\_bytes: 1000000 |
|  |  |
|  | # The ACK reliability level required from broker. 0=no response, 1=wait for |
|  | # local commit, -1=wait for all replicas to commit. The default is 1. Note: |
|  | # If set to 0, no ACKs are returned by Kafka. Messages might be lost silently |
|  | # on error. |
|  | #required\_acks: 1 |
|  |  |
|  | # The configurable ClientID used for logging, debugging, and auditing |
|  | # purposes. The default is "beats". |
|  | #client\_id: beats |
|  |  |
|  | # Enable SSL support. SSL is automatically enabled if any SSL setting is set. |
|  | #ssl.enabled: true |
|  |  |
|  | # Optional SSL configuration options. SSL is off by default. |
|  | # List of root certificates for HTTPS server verifications |
|  | #ssl.certificate\_authorities: ["/etc/pki/root/ca.pem"] |
|  |  |
|  | # Configure SSL verification mode. If `none` is configured, all server hosts |
|  | # and certificates will be accepted. In this mode, SSL based connections are |
|  | # susceptible to man-in-the-middle attacks. Use only for testing. Default is |
|  | # `full`. |
|  | #ssl.verification\_mode: full |
|  |  |
|  | # List of supported/valid TLS versions. By default all TLS versions from 1.0 up to |
|  | # 1.2 are enabled. |
|  | #ssl.supported\_protocols: [TLSv1.0, TLSv1.1, TLSv1.2] |
|  |  |
|  | # Certificate for SSL client authentication |
|  | #ssl.certificate: "/etc/pki/client/cert.pem" |
|  |  |
|  | # Client Certificate Key |
|  | #ssl.key: "/etc/pki/client/cert.key" |
|  |  |
|  | # Optional passphrase for decrypting the Certificate Key. |
|  | #ssl.key\_passphrase: '' |
|  |  |
|  | # Configure cipher suites to be used for SSL connections |
|  | #ssl.cipher\_suites: [] |
|  |  |
|  | # Configure curve types for ECDHE-based cipher suites |
|  | #ssl.curve\_types: [] |
|  |  |
|  | # Configure what types of renegotiation are supported. Valid options are |
|  | # never, once, and freely. Default is never. |
|  | #ssl.renegotiation: never |
|  |  |
|  | #------------------------------- Redis output ---------------------------------- |
|  | #output.redis: |
|  | # Boolean flag to enable or disable the output module. |
|  | #enabled: true |
|  |  |
|  | # Configure JSON encoding |
|  | #codec.json: |
|  | # Pretty print json event |
|  | #pretty: false |
|  |  |
|  | # Configure escaping HTML symbols in strings. |
|  | #escape\_html: false |
|  |  |
|  | # The list of Redis servers to connect to. If load-balancing is enabled, the |
|  | # events are distributed to the servers in the list. If one server becomes |
|  | # unreachable, the events are distributed to the reachable servers only. |
|  | #hosts: ["localhost:6379"] |
|  |  |
|  | # The name of the Redis list or channel the events are published to. The |
|  | # default is filebeat. |
|  | #key: filebeat |
|  |  |
|  | # The password to authenticate to Redis with. The default is no authentication. |
|  | #password: |
|  |  |
|  | # The Redis database number where the events are published. The default is 0. |
|  | #db: 0 |
|  |  |
|  | # The Redis data type to use for publishing events. If the data type is list, |
|  | # the Redis RPUSH command is used. If the data type is channel, the Redis |
|  | # PUBLISH command is used. The default value is list. |
|  | #datatype: list |
|  |  |
|  | # The number of workers to use for each host configured to publish events to |
|  | # Redis. Use this setting along with the loadbalance option. For example, if |
|  | # you have 2 hosts and 3 workers, in total 6 workers are started (3 for each |
|  | # host). |
|  | #worker: 1 |
|  |  |
|  | # If set to true and multiple hosts or workers are configured, the output |
|  | # plugin load balances published events onto all Redis hosts. If set to false, |
|  | # the output plugin sends all events to only one host (determined at random) |
|  | # and will switch to another host if the currently selected one becomes |
|  | # unreachable. The default value is true. |
|  | #loadbalance: true |
|  |  |
|  | # The Redis connection timeout in seconds. The default is 5 seconds. |
|  | #timeout: 5s |
|  |  |
|  | # The number of times to retry publishing an event after a publishing failure. |
|  | # After the specified number of retries, the events are typically dropped. |
|  | # Some Beats, such as Filebeat, ignore the max\_retries setting and retry until |
|  | # all events are published. Set max\_retries to a value less than 0 to retry |
|  | # until all events are published. The default is 3. |
|  | #max\_retries: 3 |
|  |  |
|  | # The number of seconds to wait before trying to reconnect to Redis |
|  | # after a network error. After waiting backoff.init seconds, the Beat |
|  | # tries to reconnect. If the attempt fails, the backoff timer is increased |
|  | # exponentially up to backoff.max. After a successful connection, the backoff |
|  | # timer is reset. The default is 1s. |
|  | #backoff.init: 1s |
|  |  |
|  | # The maximum number of seconds to wait before attempting to connect to |
|  | # Redis after a network error. The default is 60s. |
|  | #backoff.max: 60s |
|  |  |
|  | # The maximum number of events to bulk in a single Redis request or pipeline. |
|  | # The default is 2048. |
|  | #bulk\_max\_size: 2048 |
|  |  |
|  | # The URL of the SOCKS5 proxy to use when connecting to the Redis servers. The |
|  | # value must be a URL with a scheme of socks5://. |
|  | #proxy\_url: |
|  |  |
|  | # This option determines whether Redis hostnames are resolved locally when |
|  | # using a proxy. The default value is false, which means that name resolution |
|  | # occurs on the proxy server. |
|  | #proxy\_use\_local\_resolver: false |
|  |  |
|  | # Enable SSL support. SSL is automatically enabled, if any SSL setting is set. |
|  | #ssl.enabled: true |
|  |  |
|  | # Configure SSL verification mode. If `none` is configured, all server hosts |
|  | # and certificates will be accepted. In this mode, SSL based connections are |
|  | # susceptible to man-in-the-middle attacks. Use only for testing. Default is |
|  | # `full`. |
|  | #ssl.verification\_mode: full |
|  |  |
|  | # List of supported/valid TLS versions. By default all TLS versions 1.0 up to |
|  | # 1.2 are enabled. |
|  | #ssl.supported\_protocols: [TLSv1.0, TLSv1.1, TLSv1.2] |
|  |  |
|  | # Optional SSL configuration options. SSL is off by default. |
|  | # List of root certificates for HTTPS server verifications |
|  | #ssl.certificate\_authorities: ["/etc/pki/root/ca.pem"] |
|  |  |
|  | # Certificate for SSL client authentication |
|  | #ssl.certificate: "/etc/pki/client/cert.pem" |
|  |  |
|  | # Client Certificate Key |
|  | #ssl.key: "/etc/pki/client/cert.key" |
|  |  |
|  | # Optional passphrase for decrypting the Certificate Key. |
|  | #ssl.key\_passphrase: '' |
|  |  |
|  | # Configure cipher suites to be used for SSL connections |
|  | #ssl.cipher\_suites: [] |
|  |  |
|  | # Configure curve types for ECDHE based cipher suites |
|  | #ssl.curve\_types: [] |
|  |  |
|  | # Configure what types of renegotiation are supported. Valid options are |
|  | # never, once, and freely. Default is never. |
|  | #ssl.renegotiation: never |
|  |  |
|  | #------------------------------- File output ----------------------------------- |
|  | #output.file: |
|  | # Boolean flag to enable or disable the output module. |
|  | #enabled: true |
|  |  |
|  | # Configure JSON encoding |
|  | #codec.json: |
|  | # Pretty-print JSON event |
|  | #pretty: false |
|  |  |
|  | # Configure escaping HTML symbols in strings. |
|  | #escape\_html: false |
|  |  |
|  | # Path to the directory where to save the generated files. The option is |
|  | # mandatory. |
|  | #path: "/tmp/filebeat" |
|  |  |
|  | # Name of the generated files. The default is `filebeat` and it generates |
|  | # files: `filebeat`, `filebeat.1`, `filebeat.2`, etc. |
|  | #filename: filebeat |
|  |  |
|  | # Maximum size in kilobytes of each file. When this size is reached, and on |
|  | # every Filebeat restart, the files are rotated. The default value is 10240 |
|  | # kB. |
|  | #rotate\_every\_kb: 10000 |
|  |  |
|  | # Maximum number of files under path. When this number of files is reached, |
|  | # the oldest file is deleted and the rest are shifted from last to first. The |
|  | # default is 7 files. |
|  | #number\_of\_files: 7 |
|  |  |
|  | # Permissions to use for file creation. The default is 0600. |
|  | #permissions: 0600 |
|  |  |
|  | #----------------------------- Console output --------------------------------- |
|  | #output.console: |
|  | # Boolean flag to enable or disable the output module. |
|  | #enabled: true |
|  |  |
|  | # Configure JSON encoding |
|  | #codec.json: |
|  | # Pretty-print JSON event |
|  | #pretty: false |
|  |  |
|  | # Configure escaping HTML symbols in strings. |
|  | #escape\_html: false |
|  |  |
|  | #================================= Paths ====================================== |
|  |  |
|  | # The home path for the Filebeat installation. This is the default base path |
|  | # for all other path settings and for miscellaneous files that come with the |
|  | # distribution (for example, the sample dashboards). |
|  | # If not set by a CLI flag or in the configuration file, the default for the |
|  | # home path is the location of the binary. |
|  | #path.home: |
|  |  |
|  | # The configuration path for the Filebeat installation. This is the default |
|  | # base path for configuration files, including the main YAML configuration file |
|  | # and the Elasticsearch template file. If not set by a CLI flag or in the |
|  | # configuration file, the default for the configuration path is the home path. |
|  | #path.config: ${path.home} |
|  |  |
|  | # The data path for the Filebeat installation. This is the default base path |
|  | # for all the files in which Filebeat needs to store its data. If not set by a |
|  | # CLI flag or in the configuration file, the default for the data path is a data |
|  | # subdirectory inside the home path. |
|  | #path.data: ${path.home}/data |
|  |  |
|  | # The logs path for a Filebeat installation. This is the default location for |
|  | # the Beat's log files. If not set by a CLI flag or in the configuration file, |
|  | # the default for the logs path is a logs subdirectory inside the home path. |
|  | #path.logs: ${path.home}/logs |
|  |  |
|  | #================================ Keystore ========================================== |
|  | # Location of the Keystore containing the keys and their sensitive values. |
|  | #keystore.path: "${path.config}/beats.keystore" |
|  |  |
|  | #============================== Dashboards ===================================== |
|  | # These settings control loading the sample dashboards to the Kibana index. Loading |
|  | # the dashboards are disabled by default and can be enabled either by setting the |
|  | # options here, or by using the `-setup` CLI flag or the `setup` command. |
|  | #setup.dashboards.enabled: false |
|  |  |
|  | # The directory from where to read the dashboards. The default is the `kibana` |
|  | # folder in the home path. |
|  | #setup.dashboards.directory: ${path.home}/kibana |
|  |  |
|  | # The URL from where to download the dashboards archive. It is used instead of |
|  | # the directory if it has a value. |
|  | #setup.dashboards.url: |
|  |  |
|  | # The file archive (zip file) from where to read the dashboards. It is used instead |
|  | # of the directory when it has a value. |
|  | #setup.dashboards.file: |
|  |  |
|  | # In case the archive contains the dashboards from multiple Beats, this lets you |
|  | # select which one to load. You can load all the dashboards in the archive by |
|  | # setting this to the empty string. |
|  | #setup.dashboards.beat: filebeat |
|  |  |
|  | # The name of the Kibana index to use for setting the configuration. Default is ".kibana" |
|  | #setup.dashboards.kibana\_index: .kibana |
|  |  |
|  | # The Elasticsearch index name. This overwrites the index name defined in the |
|  | # dashboards and index pattern. Example: testbeat-\* |
|  | #setup.dashboards.index: |
|  |  |
|  | # Always use the Kibana API for loading the dashboards instead of autodetecting |
|  | # how to install the dashboards by first querying Elasticsearch. |
|  | #setup.dashboards.always\_kibana: false |
|  |  |
|  | # If true and Kibana is not reachable at the time when dashboards are loaded, |
|  | # it will retry to reconnect to Kibana instead of exiting with an error. |
|  | #setup.dashboards.retry.enabled: false |
|  |  |
|  | # Duration interval between Kibana connection retries. |
|  | #setup.dashboards.retry.interval: 1s |
|  |  |
|  | # Maximum number of retries before exiting with an error, 0 for unlimited retrying. |
|  | #setup.dashboards.retry.maximum: 0 |
|  |  |
|  |  |
|  | #============================== Template ===================================== |
|  |  |
|  | # A template is used to set the mapping in Elasticsearch |
|  | # By default template loading is enabled and the template is loaded. |
|  | # These settings can be adjusted to load your own template or overwrite existing ones. |
|  |  |
|  | # Set to false to disable template loading. |
|  | #setup.template.enabled: true |
|  |  |
|  | # Template name. By default the template name is "filebeat-%{[agent.version]}" |
|  | # The template name and pattern has to be set in case the Elasticsearch index pattern is modified. |
|  | #setup.template.name: "filebeat-%{[agent.version]}" |
|  |  |
|  | # Template pattern. By default the template pattern is "-%{[agent.version]}-\*" to apply to the default index settings. |
|  | # The first part is the version of the beat and then -\* is used to match all daily indices. |
|  | # The template name and pattern has to be set in case the Elasticsearch index pattern is modified. |
|  | #setup.template.pattern: "filebeat-%{[agent.version]}-\*" |
|  |  |
|  | # Path to fields.yml file to generate the template |
|  | #setup.template.fields: "${path.config}/fields.yml" |
|  |  |
|  | # A list of fields to be added to the template and Kibana index pattern. Also |
|  | # specify setup.template.overwrite: true to overwrite the existing template. |
|  | # This setting is experimental. |
|  | #setup.template.append\_fields: |
|  | #- name: field\_name |
|  | # type: field\_type |
|  |  |
|  | # Enable JSON template loading. If this is enabled, the fields.yml is ignored. |
|  | #setup.template.json.enabled: false |
|  |  |
|  | # Path to the JSON template file |
|  | #setup.template.json.path: "${path.config}/template.json" |
|  |  |
|  | # Name under which the template is stored in Elasticsearch |
|  | #setup.template.json.name: "" |
|  |  |
|  | # Overwrite existing template |
|  | #setup.template.overwrite: false |
|  |  |
|  | # Elasticsearch template settings |
|  | setup.template.settings: |
|  |  |
|  | # A dictionary of settings to place into the settings.index dictionary |
|  | # of the Elasticsearch template. For more details, please check |
|  | # https://www.elastic.co/guide/en/elasticsearch/reference/current/mapping.html |
|  | #index: |
|  | #number\_of\_shards: 1 |
|  | #codec: best\_compression |
|  | #number\_of\_routing\_shards: 30 |
|  |  |
|  | # A dictionary of settings for the \_source field. For more details, please check |
|  | # https://www.elastic.co/guide/en/elasticsearch/reference/current/mapping-source-field.html |
|  | #\_source: |
|  | #enabled: false |
|  |  |
|  | #============================== Setup ILM ===================================== |
|  |  |
|  | # Configure index lifecycle management (ILM). These settings create a write |
|  | # alias and add additional settings to the index template. When ILM is enabled, |
|  | # output.elasticsearch.index is ignored, and the write alias is used to set the |
|  | # index name. |
|  |  |
|  | # Enable ILM support. Valid values are true, false, and auto. When set to auto |
|  | # (the default), the Beat uses index lifecycle management when it connects to a |
|  | # cluster that supports ILM; otherwise, it creates daily indices. |
|  | #setup.ilm.enabled: auto |
|  |  |
|  | # Set the prefix used in the index lifecycle write alias name. The default alias |
|  | # name is 'filebeat-%{[agent.version]}'. |
|  | #setup.ilm.rollover\_alias: "filebeat" |
|  |  |
|  | # Set the rollover index pattern. The default is "%{now/d}-000001". |
|  | #setup.ilm.pattern: "{now/d}-000001" |
|  |  |
|  | # Set the lifecycle policy name. The default policy name is |
|  | # 'filebeat-%{[agent.version]}'. |
|  | #setup.ilm.policy\_name: "mypolicy" |
|  |  |
|  | # The path to a JSON file that contains a lifecycle policy configuration. Used |
|  | # to load your own lifecycle policy. |
|  | #setup.ilm.policy\_file: |
|  |  |
|  | # Disable the check for an existing lifecycle policy. The default is false. If |
|  | # you disable this check, set setup.ilm.overwrite: true so the lifecycle policy |
|  | # can be installed. |
|  | #setup.ilm.check\_exists: false |
|  |  |
|  | # Overwrite the lifecycle policy at startup. The default is false. |
|  | #setup.ilm.overwrite: false |
|  |  |
|  | #============================== Kibana ===================================== |
|  |  |
|  | # Starting with Beats version 6.0.0, the dashboards are loaded via the Kibana API. |
|  | # This requires a Kibana endpoint configuration. |
|  | setup.kibana: |
|  | host: "10.0.0.12:5601" # TODO: Change this to the IP address of your ELK server |
|  | # Kibana Host |
|  | # Scheme and port can be left out and will be set to the default (http and 5601) |
|  | # In case you specify and additional path, the scheme is required: http://localhost:5601/path |
|  | # IPv6 addresses should always be defined as: https://[2001:db8::1]:5601 |
|  | #host: "localhost:5601" |
|  |  |
|  | # Optional protocol and basic auth credentials. |
|  | #protocol: "https" |
|  | #username: "elastic" |
|  | #password: "changeme" |
|  |  |
|  | # Optional HTTP path |
|  | #path: "" |
|  |  |
|  | # Use SSL settings for HTTPS. Default is true. |
|  | #ssl.enabled: true |
|  |  |
|  | # Configure SSL verification mode. If `none` is configured, all server hosts |
|  | # and certificates will be accepted. In this mode, SSL based connections are |
|  | # susceptible to man-in-the-middle attacks. Use only for testing. Default is |
|  | # `full`. |
|  | #ssl.verification\_mode: full |
|  |  |
|  | # List of supported/valid TLS versions. By default all TLS versions from 1.0 up to |
|  | # 1.2 are enabled. |
|  | #ssl.supported\_protocols: [TLSv1.0, TLSv1.1, TLSv1.2] |
|  |  |
|  | # SSL configuration. The default is off. |
|  | # List of root certificates for HTTPS server verifications |
|  | #ssl.certificate\_authorities: ["/etc/pki/root/ca.pem"] |
|  |  |
|  | # Certificate for SSL client authentication |
|  | #ssl.certificate: "/etc/pki/client/cert.pem" |
|  |  |
|  | # Client certificate key |
|  | #ssl.key: "/etc/pki/client/cert.key" |
|  |  |
|  | # Optional passphrase for decrypting the certificate key. |
|  | #ssl.key\_passphrase: '' |
|  |  |
|  | # Configure cipher suites to be used for SSL connections |
|  | #ssl.cipher\_suites: [] |
|  |  |
|  | # Configure curve types for ECDHE-based cipher suites |
|  | #ssl.curve\_types: [] |
|  |  |
|  |  |
|  |  |
|  | #================================ Logging ====================================== |
|  | # There are four options for the log output: file, stderr, syslog, eventlog |
|  | # The file output is the default. |
|  |  |
|  | # Sets log level. The default log level is info. |
|  | # Available log levels are: error, warning, info, debug |
|  | #logging.level: info |
|  |  |
|  | # Enable debug output for selected components. To enable all selectors use ["\*"] |
|  | # Other available selectors are "beat", "publish", "service" |
|  | # Multiple selectors can be chained. |
|  | #logging.selectors: [ ] |
|  |  |
|  | # Send all logging output to stderr. The default is false. |
|  | #logging.to\_stderr: false |
|  |  |
|  | # Send all logging output to syslog. The default is false. |
|  | #logging.to\_syslog: false |
|  |  |
|  | # Send all logging output to Windows Event Logs. The default is false. |
|  | #logging.to\_eventlog: false |
|  |  |
|  | # If enabled, Filebeat periodically logs its internal metrics that have changed |
|  | # in the last period. For each metric that changed, the delta from the value at |
|  | # the beginning of the period is logged. Also, the total values for |
|  | # all non-zero internal metrics are logged on shutdown. The default is true. |
|  | #logging.metrics.enabled: true |
|  |  |
|  | # The period after which to log the internal metrics. The default is 30s. |
|  | #logging.metrics.period: 30s |
|  |  |
|  | # Logging to rotating files. Set logging.to\_files to false to disable logging to |
|  | # files. |
|  | logging.to\_files: true |
|  | logging.files: |
|  | # Configure the path where the logs are written. The default is the logs directory |
|  | # under the home path (the binary location). |
|  | #path: /var/log/filebeat |
|  |  |
|  | # The name of the files where the logs are written to. |
|  | #name: filebeat |
|  |  |
|  | # Configure log file size limit. If limit is reached, log file will be |
|  | # automatically rotated |
|  | #rotateeverybytes: 10485760 # = 10MB |
|  |  |
|  | # Number of rotated log files to keep. Oldest files will be deleted first. |
|  | #keepfiles: 7 |
|  |  |
|  | # The permissions mask to apply when rotating log files. The default value is 0600. |
|  | # Must be a valid Unix-style file permissions mask expressed in octal notation. |
|  | #permissions: 0600 |
|  |  |
|  | # Enable log file rotation on time intervals in addition to size-based rotation. |
|  | # Intervals must be at least 1s. Values of 1m, 1h, 24h, 7\*24h, 30\*24h, and 365\*24h |
|  | # are boundary-aligned with minutes, hours, days, weeks, months, and years as |
|  | # reported by the local system clock. All other intervals are calculated from the |
|  | # Unix epoch. Defaults to disabled. |
|  | #interval: 0 |
|  |  |
|  | # Rotate existing logs on startup rather than appending to the existing |
|  | # file. Defaults to true. |
|  | # rotateonstartup: true |
|  |  |
|  | # Set to true to log messages in JSON format. |
|  | #logging.json: false |
|  |  |
|  |  |
|  | #============================== X-Pack Monitoring =============================== |
|  | # Filebeat can export internal metrics to a central Elasticsearch monitoring |
|  | # cluster. This requires xpack monitoring to be enabled in Elasticsearch. The |
|  | # reporting is disabled by default. |
|  |  |
|  | # Set to true to enable the monitoring reporter. |
|  | #monitoring.enabled: false |
|  |  |
|  | # Sets the UUID of the Elasticsearch cluster under which monitoring data for this |
|  | # Filebeat instance will appear in the Stack Monitoring UI. If output.elasticsearch |
|  | # is enabled, the UUID is derived from the Elasticsearch cluster referenced by output.elasticsearch. |
|  | #monitoring.cluster\_uuid: |
|  |  |
|  | # Uncomment to send the metrics to Elasticsearch. Most settings from the |
|  | # Elasticsearch output are accepted here as well. |
|  | # Note that the settings should point to your Elasticsearch \*monitoring\* cluster. |
|  | # Any setting that is not set is automatically inherited from the Elasticsearch |
|  | # output configuration, so if you have the Elasticsearch output configured such |
|  | # that it is pointing to your Elasticsearch monitoring cluster, you can simply |
|  | # uncomment the following line. |
|  | #monitoring.elasticsearch: |
|  |  |
|  | # Array of hosts to connect to. |
|  | # Scheme and port can be left out and will be set to the default (http and 9200) |
|  | # In case you specify and additional path, the scheme is required: http://localhost:9200/path |
|  | # IPv6 addresses should always be defined as: https://[2001:db8::1]:9200 |
|  | #hosts: ["localhost:9200"] |
|  |  |
|  | # Set gzip compression level. |
|  | #compression\_level: 0 |
|  |  |
|  | # Optional protocol and basic auth credentials. |
|  | #protocol: "https" |
|  | #username: "beats\_system" |
|  | #password: "changeme" |
|  |  |
|  | # Dictionary of HTTP parameters to pass within the URL with index operations. |
|  | #parameters: |
|  | #param1: value1 |
|  | #param2: value2 |
|  |  |
|  | # Custom HTTP headers to add to each request |
|  | #headers: |
|  | # X-My-Header: Contents of the header |
|  |  |
|  | # Proxy server url |
|  | #proxy\_url: http://proxy:3128 |
|  |  |
|  | # The number of times a particular Elasticsearch index operation is attempted. If |
|  | # the indexing operation doesn't succeed after this many retries, the events are |
|  | # dropped. The default is 3. |
|  | #max\_retries: 3 |
|  |  |
|  | # The maximum number of events to bulk in a single Elasticsearch bulk API index request. |
|  | # The default is 50. |
|  | #bulk\_max\_size: 50 |
|  |  |
|  | # The number of seconds to wait before trying to reconnect to Elasticsearch |
|  | # after a network error. After waiting backoff.init seconds, the Beat |
|  | # tries to reconnect. If the attempt fails, the backoff timer is increased |
|  | # exponentially up to backoff.max. After a successful connection, the backoff |
|  | # timer is reset. The default is 1s. |
|  | #backoff.init: 1s |
|  |  |
|  | # The maximum number of seconds to wait before attempting to connect to |
|  | # Elasticsearch after a network error. The default is 60s. |
|  | #backoff.max: 60s |
|  |  |
|  | # Configure HTTP request timeout before failing an request to Elasticsearch. |
|  | #timeout: 90 |
|  |  |
|  | # Use SSL settings for HTTPS. |
|  | #ssl.enabled: true |
|  |  |
|  | # Configure SSL verification mode. If `none` is configured, all server hosts |
|  | # and certificates will be accepted. In this mode, SSL based connections are |
|  | # susceptible to man-in-the-middle attacks. Use only for testing. Default is |
|  | # `full`. |
|  | #ssl.verification\_mode: full |
|  |  |
|  | # List of supported/valid TLS versions. By default all TLS versions from 1.0 up to |
|  | # 1.2 are enabled. |
|  | #ssl.supported\_protocols: [TLSv1.0, TLSv1.1, TLSv1.2] |
|  |  |
|  | # SSL configuration. The default is off. |
|  | # List of root certificates for HTTPS server verifications |
|  | #ssl.certificate\_authorities: ["/etc/pki/root/ca.pem"] |
|  |  |
|  | # Certificate for SSL client authentication |
|  | #ssl.certificate: "/etc/pki/client/cert.pem" |
|  |  |
|  | # Client certificate key |
|  | #ssl.key: "/etc/pki/client/cert.key" |
|  |  |
|  | # Optional passphrase for decrypting the certificate key. |
|  | #ssl.key\_passphrase: '' |
|  |  |
|  | # Configure cipher suites to be used for SSL connections |
|  | #ssl.cipher\_suites: [] |
|  |  |
|  | # Configure curve types for ECDHE-based cipher suites |
|  | #ssl.curve\_types: [] |
|  |  |
|  | # Configure what types of renegotiation are supported. Valid options are |
|  | # never, once, and freely. Default is never. |
|  | #ssl.renegotiation: never |
|  |  |
|  | #metrics.period: 10s |
|  | #state.period: 1m |
|  |  |
|  | #================================ HTTP Endpoint ====================================== |
|  | # Each beat can expose internal metrics through a HTTP endpoint. For security |
|  | # reasons the endpoint is disabled by default. This feature is currently experimental. |
|  | # Stats can be access through http://localhost:5066/stats . For pretty JSON output |
|  | # append ?pretty to the URL. |
|  |  |
|  | # Defines if the HTTP endpoint is enabled. |
|  | #http.enabled: false |
|  |  |
|  | # The HTTP endpoint will bind to this hostname, IP address, unix socket or named pipe. |
|  | # When using IP addresses, it is recommended to only use localhost. |
|  | #http.host: localhost |
|  |  |
|  | # Port on which the HTTP endpoint will bind. Default is 5066. |
|  | #http.port: 5066 |
|  |  |
|  | # Define which user should be owning the named pipe. |
|  | #http.named\_pipe.user: |
|  |  |
|  | # Define which the permissions that should be applied to the named pipe, use the Security |
|  | # Descriptor Definition Language (SDDL) to define the permission. This option cannot be used with |
|  | # `http.user`. |
|  | #http.named\_pipe.security\_descriptor: |
|  |  |
|  | #============================= Process Security ================================ |
|  |  |
|  | # Enable or disable seccomp system call filtering on Linux. Default is enabled. |
|  | #seccomp.enabled: true |
|  |  |
|  | #================================= Migration ================================== |
|  |  |
|  | # This allows to enable 6.7 migration aliases |
|  | #migration.6\_to\_7.enabled: false |